

Play a sound using API

```
Public Declare Function sndPlaySound Lib "winmm.dll" Alias  
"sndPlaySoundA" (ByVal lpszSoundName As String, ByVal uFlags As  
Long) As Long
```

'Then To call the API type in the following example with your own wavfile

```
Variable = sndPlaySound ("C:\sound.wav, 1)
```