

Understanding ByVal and ByRef

'Procedures are an essential part of almost every Visual Basic program. When you define a procedure, whether a Function or a Sub procedure, you need to decide 'whether the procedure arguments are passed by reference or by value. What difference does it make?

'Visual Basic's default is to pass arguments by reference. You can include the ByRef keyword in an argument list if desired, but because this is the default it has no effect:

```
Sub Foo(ByRef Arg1 As Integer, ByRef Arg2 As String)
```

'When an argument is passed by reference, the procedure is passed the address of the argument variable - in other words a reference to the variable:

```
Dim Total As Integer  
Call MySub(Total)
```

'In this example, MySub receives a reference to Total. The practical consequence of this is that code in MySub can change total. Here's an example. First the procedure:

```
Sub MySub(Total As Integer)  
    Total = 50  
End Sub
```

'Now the code that calls the procedure:

```
Dim Total As Integer  
Total = 100  
Call MySub(Total)
```

'After this code executes, the variable Total equals 50 because the code in the procedure changed its value. To pass an argument by value, use the ByVal keyword:

```
Sub MySub(ByVal Total As Integer)
```

'When you use ByVal, the procedure is passed a copy of the argument variable and not a reference to the argument variable itself. Code in the procedure cannot 'change the variable's value:

```
Sub MySub(ByVal Total As Integer)  
    Total = 50  
End Sub
```

'Now the code that calls the procedure:

```
Dim Total As Integer  
Total = 100  
Call MySub(Total)
```

'After this code executes, Total is still equal to 100.

'Note that array arguments and user-defined type arguments cannot be passed ByVal. Also, using ByVal or ByRef does not have any effect when the argument is a 'literal constant, only when it is a variable.

'For most procedures, the default ByRef argument passing is fine. You can use ByVal when you want to ensure that code in the procedure cannot change the variable 'that was passed as an argument. You also must use ByVal when declaring Windows API and other DLL functions for use in your programs.