

Accept Only Numeric characters in a Text Box

```
Private Sub txtNumber1_TextChanged(sender As Object, e As EventArgs) Handles  
txtNumber1.TextChanged
```

```
    If IsNumeric(txtNumber1.Text) Then  
  
    Else  
        txtNumber1.SelectionStart = txtNumber1.TextLength - 1  
        txtNumber1.SelectionLength = 1  
        txtNumber1.SelectedText = ""  
    End If
```

```
End Sub
```

Second Option is:

```
Private Sub TextBox1_KeyPress(sender As Object, e As KeyPressEventArgs) Handles  
TextBox1.KeyPress
```

```
    'keyAscii 47 is 0 and KeyAscii 58 is 9    KeyAscii 32 is space key  
  
    If e.KeyChar = Convert.ToChar(47) Then  
    ElseIf e.KeyChar = Convert.ToChar(48) Then  
    ElseIf e.KeyChar = Convert.ToChar(49) Then  
    ElseIf e.KeyChar = Convert.ToChar(50) Then  
    ElseIf e.KeyChar = Convert.ToChar(51) Then  
    ElseIf e.KeyChar = Convert.ToChar(52) Then  
    ElseIf e.KeyChar = Convert.ToChar(53) Then  
    ElseIf e.KeyChar = Convert.ToChar(54) Then  
    ElseIf e.KeyChar = Convert.ToChar(55) Then  
    ElseIf e.KeyChar = Convert.ToChar(56) Then  
    ElseIf e.KeyChar = Convert.ToChar(57) Then  
    ElseIf e.KeyChar = Convert.ToChar(58) Then  
    Else  
        e.KeyChar = Convert.ToChar(32)  
    End If
```

```
End Sub
```

Another Option

```
'this allows anything but a number to be added  
Private Sub TextBox1_KeyPress(sender As Object, e As KeyPressEventArgs) Handles  
TextBox1.KeyPress
```

```
    'keyAscii 47 is 0 and KeyAscii 58 is 9    KeyAscii 32 is space key  
    'this allows anything but a number to be added  
  
    If e.KeyChar = Convert.ToChar(47) Then  
    ElseIf e.KeyChar = Convert.ToChar(48) Then  
        e.KeyChar = Convert.ToChar(32)  
    ElseIf e.KeyChar = Convert.ToChar(49) Then  
        e.KeyChar = Convert.ToChar(32)  
    ElseIf e.KeyChar = Convert.ToChar(50) Then  
        e.KeyChar = Convert.ToChar(32)
```

```
ElseIf e.KeyChar = Convert.ToChar(51) Then
    e.KeyChar = Convert.ToChar(32)
ElseIf e.KeyChar = Convert.ToChar(52) Then
    e.KeyChar = Convert.ToChar(32)
ElseIf e.KeyChar = Convert.ToChar(53) Then
    e.KeyChar = Convert.ToChar(32)
ElseIf e.KeyChar = Convert.ToChar(54) Then
    e.KeyChar = Convert.ToChar(32)
ElseIf e.KeyChar = Convert.ToChar(55) Then
    e.KeyChar = Convert.ToChar(32)
ElseIf e.KeyChar = Convert.ToChar(56) Then
    e.KeyChar = Convert.ToChar(32)
ElseIf e.KeyChar = Convert.ToChar(57) Then
    e.KeyChar = Convert.ToChar(32)
ElseIf e.KeyChar = Convert.ToChar(58) Then
    e.KeyChar = Convert.ToChar(32)
Else

End If
```

```
End Sub
```